## **Design process**

- 1) Understanding the constraints and questions of the design problem Programming
  - Programming
    - Starts with data collecting
  - In your sketch
    - Cut out ideas (magazine, inspiration piece, color palette)
      or write down your ideas of your client's needs (colors, preferences, like and dislike)
  - Surveys your client
    - o Lifestyle and function
  - Relationships
    - o Relationships of each functional space
  - Space requirements
    - o Estimate the amount of space
  - Environmental factors
  - Study the space
  - Design problems that might occur
  - Project situation and problems
    - List out all the context in the condo
    - List out all the constraints in the condo
    - List out all the questions of the design problem that you think you might encounter
- 2) Developing design concepts
  - What is a design concept?
  - Based on Frank Gehry influences on him
  - A perception or mental image developing from using creative problem solving, trying different ways, examining the contexts
  - Develop a Concept Board

## **Condo Remodeling**

## Programming

- New Design: Personal style preference and responses to color
  - Modern architectural style
  - Like contrast
  - Show case his works
  - Not feminine color
- In your sketch,
  - Cut out pieces of ideas (magazine, inspiration, color palette) or write down your ideas